

REGION 148 PLAYOFFS

This information is intended to provide standard rules for the conduct of the Region tournament and to ensure fair, safe, and fun play for all the teams involved. These guidelines are not intended to replace Region Policies and Procedures, Area 10W Guidelines, or Section 10 Guidelines but rather to supplement and clarify those areas that are playoff related.

PLAYOFF COORDINATION & CONDUCT

The coordination of this tournament is the responsibility of the Regional Commissioner (RC) and the Region 148 Board. All decisions concerning field assignments, scheduling, location, rescheduling, and dispute resolution will be made by, and at the direction of, the Regional Commissioner or his/her designated representative.

Every Coach is responsible for the conduct of his/her players and their team's spectators, all of whom are expected to display positive support and good sportsmanship consistent with the AYSO vision, mission, and philosophies. **Our attitude towards the volunteer referees, other players, and tournament staff must always be positive. Failure to comply may result in playoff disqualification.**

LOCATION

All playoff games will be held at Blackstock Junior High School. Games will be played rain or shine. Only unsafe weather conditions (i.e. lightning) will cancel a game.

PLAYERS ON THE FIELD

Table 1 indicates the Minimum and Maximum number of players needed, by division, on the field to participate.

Table 1. Player needed on the field

	Minimum	Maximum
10U	5	7
12U	6	9

SCHEDULE FORMAT

As shown in Table 2, the playoff format will begin with round-robin or pool play games followed by single elimination games, if applicable.

	10UB	10UG	12UB	12UG
Number of teams	6	5	3	3
Number of Pools	2	1	1	1
Teams per Pool	3	5	3	3
Semi-finals	2 from each pool	4 top teams	NO	
Finals	YES	YES	YES	

Please note that the number of teams, pools, teams per pool or round-robin play are subject to change depending on the number of teams available. ALL PAIRINGS ARE RANDOMLY COMPUTER GENERATED BY SPORTS CONNECT.

PLAYOFF DATES

As shown in Table 3, the playoffs will be conducted over 2 days.

Table 3. Playoff Dates

Date	Day	10U	12U
11/5	Saturday	Round Robin/ Pool Play	
11/6	Sunday	Round Robin Play (if nec.)/Semi-Finals/Finals	

If teams are divided into pools, the teams from each pool that have accumulated the most points in pool play will advance to semi-finals or Finals if no semi-finals are held.

If teams are playing round robin style play, the teams that have accumulated the most points in round robin play will advance to semi-finals or Finals if no semi-finals are held.

If no Semi-finals or Finals are held after division pool-play, the team with the most accumulated points will be selected as champion.

IMPORTANT NOTE: In the event of cancellations for weather or some other event, the Regional Commissioner may alter the playoff format.

GAME DURATIONS

Game duration for pool play and single elimination is shown in Table 4.

Table 4. Playoff Game Duration (minutes)

Division	Pool Play/Round Robin	Single Elimination/Semis/Finals
10U	50	50
12U	50	60

All semi-final and championship games will be played to conclusion. In the event of a tie after regulation time, two five-minute overtime periods will be played to completion. There is no golden goal. If the score is tied at the end of the two overtime periods, teams will go to kicks from the penalty mark.

GAME SCORE REPORTING

The referee will ensure that score cards are properly completed, signatures obtained, and the scores recorded at the end of each game. The team coach or team representative from both teams must sign the score card at the conclusion of each game, before leaving the field area.

It is the responsibility of the referee or the winning team to deliver the completed and signed Score Card to the Playoffs Headquarters promptly at the conclusion of each game.

POINTS AND TIE-BREAKING PROCEDURES

The criteria for advancing to Single Elimination rounds will be based on the results of Round Robin/Pool Play.

Round Robin/Pool Play points (a maximum of 10) will be awarded for each game played following the criteria identified here:

- 6 Points for a win
- 1 Points for a tie
- 1 Point for a shutout
- 1 Point for each goal (maximum of three per game)
- -1 Point for each player, coach and/or sideline send off

TIE BREAKERS

In event of ties in pool points, the following criteria will be used:

1. Most wins
2. Head-to-Head Result
3. Least goals allowed
4. Most goals scored (maximum of 3 per game)
5. Sportsmanship (-1 for Cautions, -2 for Sendoff)
6. Coin Flip

Seeding for Single Elimination will be based on round-robin/pool play points. Teams from the same pool will not face each other in the first round of elimination play, if avoidable. Otherwise, it will be bracketed using higher seed versus lowest seed; seeds 1 & 2 will be in opposite brackets.

In the event of a tie in a semi-final or championship game, there will be no overtime period. Teams will proceed to shots-from-the-mark to determine a winner. The format will be as follows:

- a) Each team will select five (5) players to kick. Any player of the team may be selected, including substitutes.
- b) Teams will alternate kicks - first team to kick will be determined by the referee's coin flip
- c) If the score remains tied after five (5) kicks, teams will alternate kicks one at a time until a winner is determined
- d) All eligible players must kick before any eligible player can repeat
- e) Goalkeepers may be changed after any shot

FORFEITED GAMES

Forfeits will be treated as 1-0 wins (8 points). Forfeited games will not be re-scheduled.

ABANDONED GAMES

Games that may not be played due to administrative reasons, such as no available referees or safety issues on the field will be considered "abandoned" games rather than forfeits.

RESCHEDULING DUE TO UNSAFE PLAYING CONDITIONS

Every effort will be made to play the games, even in the rain. If teams are unable to play round-robin/pool play games due to unsafe playing conditions, the Regional Commissioner has the option of re-scheduling abandoned games or pro-rating the pool play points for both teams of the abandoned game.

Games will be skipped if a game day is lost to un-safe playing conditions. In event that teams are unable play the Semi-Finals and Finals because of unsafe playing conditions, the team pool points will be used to determine First, Second, Third and Fourth Place.

Play/no-play status will be posted on the region website (www.ayso148.org) and on Facebook (AYSO South Oxnard / Port Hueneme - Region 148).

REFEREE & VOLUNTEER RESPONSIBILITIES

Referees and Volunteers are required for playoffs. Teams will be asked to provide referees and volunteer field support to ensure the best possible tournament possible. Teams failing to provide the necessary support may be disqualified from the Single Elimination round and will not qualify for an invitation to Area W Playoffs. Referee and Volunteer requirements can be found on the Region 148 website.

TEAM CHECK-IN & UNIFORMS

Forfeit time is game time. The team must be fully checked in and, on the field, ready to play by game time.

There may be allowances due to delay by the Regional Commissioner and/or his/her staff. At the time of check-in, the Coach must have a Player Registration Form for each player on the team. All forms must have an original signature or e-signature by the player's parent/guardian.

Thirty (30) minutes before the first playoff game time, the Coach and his/her Team will assemble at the team check-in area. All the game card(s) for the day will be presented with all players listed in numerical order.

Players will line up in numeric order, holding their medical release. ALL players must be wearing an AYSO uniform that complies with all National Rules and Regulations at the time of check-in. No deviation is allowed. No names are allowed on the uniform.

Players who have received treatment for an injury (or illness) shall present a signed medical release (on the physician's letterhead) with the doctor indicating the player by name and the permission to resume play. These releases must be

provided to your coach who must certify to the Regional Commissioner that the player may return to active play prior to check-in.

Here are some additional player uniform requirements:

- All players jerseys should be of the same color and match in style
- All players shorts should be the same color
- All players socks must match both their team-mates and each other (except for the goalkeeper)
- Shorts are not to be worn on or below the hip.
- No bandanas are allowed.
- Soft Headbands (no metal or plastic) may be worn if they do not display any advertising-logos that are not AYSO approved sponsors.
- No jewelry of any kind is allowed. ONLY cloth hairbands and/or headbands that are plain or contain manufacturer's logo will be allowed. This is at the discretion of the Regional Commissioner or Safety Director.
- No face painting. Eye-Black applied in a tasteful manner is permitted. This is at the discretion of the Regional Commissioner or Safety Director.
- Nothing that can be interpreted as a danger to the player or others is allowed, however remote the possibility of the danger.
- Goalkeeper may wear a painter's cap (soft bill only).
- The goal keeper's jersey cannot display any advertising-logos that are not AYSO approved sponsors.
- Wristbands will be allowed ONLY to cover a medical bracelet.
- No casts or splints!
- Knee braces are allowed. No metal or hard plastic.
- When the team is properly assembled, the medical releases are to be given to each player to hold during check-in.

MISCONDUCT (CARDS)

All misconduct (cards) requires a written report by the issuing referee. The Regional Commissioner and his/her Staff will review disciplinary actions and will make an appropriate determination.

A send-off (red card) issued to a player or coach during or after games will result in a two-game suspension (the game in progress and the following game). Flagrant, violent actions may result in more severe discipline, including disqualification from further play.

Two send offs (red cards) or the equivalent may result in suspension from representing the region in this tournament and any subsequent AYSO competitions.

If the head coach is sent-off, a certified assistant coach must be available for the team to continue playing.

LAWS OF THE GAME

All games will be played under FIFA Laws of the Game, except those amended by the AYSO National Rules & Regulations and except as noted below. These rules may be modified, in which case rules changes will be provided before the beginning of the playoffs.

PLAYOFF HEADQUARTERS

Scores and standings will be published at the Playoffs Headquarters, which will be located at the tables on the blacktop.

AREA PLAYOFFS

Area W Tournaments carry a **(2) referee requirement PER TEAM** that has been invited by each region to the tournaments. Therefore, 10U, 12U, & 14U teams from Region 148 are required to have volunteer referees to satisfy this requirement. **Teams without volunteer referees will not receive an invitation to the Area W tournament.**

The Region will select a team or teams from each division to represent Region 148 in the Area W Playoffs in late November by **INVITATION ONLY**.

The Regional Board will select these teams based on performance, SPORTSMANSHIP, team referee participation during the regional season & playoffs. Traditionally, the 1st and 2nd place team in each division are the eligible teams to receive an invitation; however, poor sportsmanship from coaches, players, or sidelines **and/or** failure to perform referee and/or volunteer duties will result in a team not being invited.

Teams chosen to participate in the Area W League Tournaments may have the possibility to play in the Section 10 and Western State Tournaments, depending on each team's tournament performance. This may result in a team playing until late March. All coaches and players advancing will fall under Rules for the respective tournaments.

PROTESTS

There are no protests to the statement above.